

**CIS 232** 

# **EXPLORING ROBOTICS**

June 16 - July 25, 2025 6-week College Course

**Days of the Week:** MON, TUES, WED **Time:** 9:00 am - 12:15 pm **Location:** BCC- 323 **Units:** 2 *Recommended for grades 11th & 12th* 

Dive deep into the realms of computing, modeling, design, planning, and programming. Get ready for hands-on adventures as you bring robots to life, experimenting with motors and sensors to create thrilling projects. Don't miss out on this exhilarating opportunity to unleash your creativity and discover the limitless possibilities of robotics!









MMAN 40A

### INTRODUCTION TO GAME DESIGN

June 16 - July 25, 2024 6-week College Course

**Dates:** MON, TUES, WED **Time:** 5:30PM - 9:15PM

**Location:** Online Synchronous **Units:** 3 unit *Transferable to UC & CSU. Recommended for grades 11th & 12th.* 

Discover the world of game design in our Multi Media Arts course! You'll delve into concepts like pattern recognition, spatial reasoning, branching storytelling, and interactive parameters. Learn the art of interface design using flowcharts, storyboards, story scripts, and programming languages. Join us to start creating captivating, immersive gaming experiences!





BERKELEY CITY COLLEGE





MMAN 20A

### **INTRO TO 3D DIGITAL ANIMATION**

June 16 - July 25, 2025 6-week College Course

Days of the Week: TUES, THURS Time: 6:00 PM-9:45 PM

Format: Online Synchronous

**Units:** 3 Transferable to UC & CSU, Recommended for grades 11th & 12th

Intro to 3D Animation provides an introduction Introduction to the theory, history and production techniques of 3D Animation: Pre-production through post-production and deliverables; considerations forgame and other industries.



CITY COLLEGE





MMAN 10

## **EXPERIMENTAL ANIMATION**

June 16 - July 25, 2025 6-week College Course

Dates: MON, TUES, WED Time: 10:00 AM - 2:15 PM Location: BCC - Rm 324

**Units:** 3 Transferable to UC & CSU, Recommended for grades 11th & 12th

This class explores alternative forms of traditional animation including: analysis and application of the techniques of claymation; stop-motion, paper cut-outs, puppets, color sand, mixed media, and set construction and sculpture; digital video manipulation.



BERKELEY CITY COLLEGE



**HUSV 121** 

## **INTRO TO SOCIAL WORK & HUMAN SERVICES**

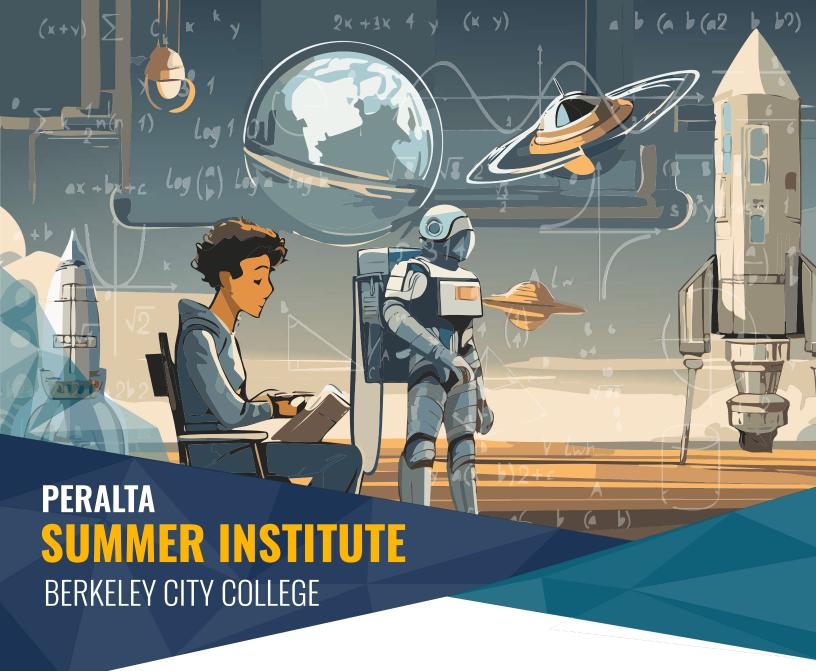
June 16 - July 25, 2025 6-week College Course

**Dates:** TUES, THURS **Time:** 5:15PM - 6:30PM **Location:** Online Synchronous **Units:** 3 units *Transferable to UC & CSU. Recommended for grades 11th & 12th* 

This on-line class meets all together to investigate the concepts and principles of professional social work that includes historical overview of the profession, social work education, social welfare systems, theories and models of social work, interventions, roles, values, ethics, and critical issues.







# MATHEMATIC ENGINEERING SCIENCE ACHIEVEMENT

(MESA) Career Pathways Workshop









July 9, 14, 16, 21, 23 2025 (5 meetings)

Time: 12:00 PM - 3:00 PM Location: BCC Annex Rm 1 Days of the week: MONDAY, WEDNESDAY

The MESA Not For Credit Workshop will provide students with individualized academic support and advising, as well as career readiness training aimed to increase completion of 4 year degrees. Students will experience educational planning, academic skill development, leadership training, information about financial aid and scholarships, exploration of STEM Careers.

#### Students must also qualify for the MESA program by:

- Are first in their family to go to college
- Qualify for the Cal Promise or Pell Grant
- Plan to transfer to a 4-year university Interested in pursuing a calculus-based STEM major
- Must be a US Citizen/Permanent Resident/AB-540

Students required to complete additional form: https://forms.office.com/r/sp0f0UJRZF



